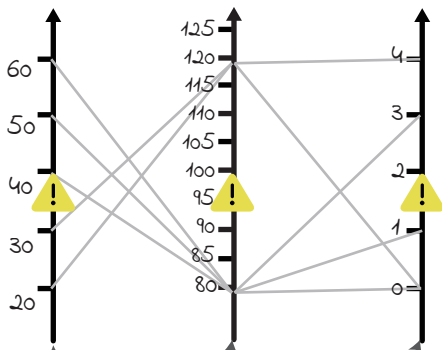




# Parallel Coordinates

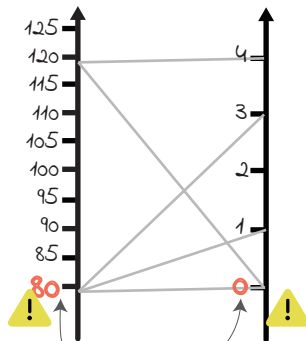
## Pitfalls

### Axis scales



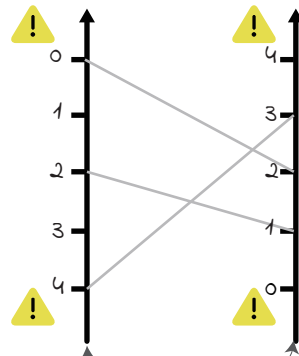
Different dimensions usually have different scales and units.

### Truncated axes



Values on axes can start from values other than '0'.

### Axes order



Values on axes can be either descending or ascending.